

Teradici Software Development Kit for Windows

The PCoIP Client Software Development Kit (SDK) for Windows is a set of libraries and binaries that allow developers to build custom PCoIP clients. The SDK is provided as part of Teradici Cloud Access Software and the resulting client can connect to Cloud Access Software Standard Edition and Graphics Edition through the Cloud Access and Cloud Access Plus plans. The SDK includes the following components:

- Code Examples
- Programming Guide
- Session Client Source Code
- Session Client Binary Executable
- Session Client Libraries and API Headers
- Session Client APIs Documentation
- Broker Client Example Code
- Broker Client Libraries and API Headers
- Minimal Client (Fully brokered session) example codes
- PCoIP Core Libraries and API Headers
- PCoIP Core Binary

Supported Platforms

The PCoIP Client SDK can be used on the following **Windows** operating systems:

- Windows 10 (64-bit)
- Windows 7

What Can You Build With the PCoIP Client SDK?

The PCoIP Client SDK provides developers the ability to embed a PCoIP session into any program or solution, or create a standalone client with a completely custom user interface and workflow. With complete control over how a PCoIP client is built, you can create clients that incorporate customizations in both **pre-session** and **in-session** phases of a PCoIP connection. For example, the following customizations are all typical use cases:

Pre-Session Customizations

- Customizing the client user interface to create a branded, end-to-end solution using company assets such as:
 - Corporate Logos
 - Slogans, trademarks or other text
 - Corporate colors and iconography
- Developing customized authentication workflows, either directly or using a broker.
- Automatically connecting users to specific desktops or applications, based on an identified user type or task.
- Embedding a remote workload into an application.

In-Session Customizations

- Client branding, including:
 - Menu item labels
 - Window titles
 - Application icons
 - Company logos
- Automatic bridging of USB devices.
- In-session menu bar visibility.
- Disabling hot keys.
- Client display size in windowed and fullscreen mode.
- Configuring resolutions.

- Securely using local and bridged USB devices.

Complete control of the in-session user experience is possible using the PCoIP Core API.

Who Should Read This Guide?

This guide provides information for software developers and systems integrators with an understanding of SDK integrations and virtualization systems who are developing customized PCoIP clients. Readers should already understand the Teradici Cloud Access Software and how it is used in virtual environments, in both brokered and nonbrokered sessions. This guide will break down how to use the session client executable and how to use the broker client API, session client API and core API. This document is not intended for users who are unfamiliar with SDK integrations, or for Teradici Cloud Access Software users who do not require a customized PCoIP client. In this guide, you will learn about:

- PCoIP Session Components and Considerations
- Customizing the PCoIP Session
- Setting up a PCoIP Agent Test Environment
- Setting up a Development Environment for Windows
- Troubleshooting Issues related to Setting up, Developing and Building the SDK

Session API and Core API Development

If you are looking for development specific instructions and information around using the Session API, see [Session API Development](#).

If you are looking for development specific instructions and information around using the Core Libraries and API, see [Core API Development](#).

What's New in This Release?

This release introduces the following features and enhancements to the PCoIP Client Software SDK for Windows:

Improved Audio Input Bandwidth

PCoIP monitors the bandwidth available for audio and selects the audio compression algorithm that provides the best quality possible for the available bandwidth. Previously PCoIP endpoints use the Opus audio codec for audio output only, now this codec is available for audio input. By using the OPUS codec for audio input, high quality audio recording is possible even when bandwidth is limited.

Enhanced Security and Stability

This release contains improvements and enhancements around the security and stability of the PCoIP Client Software SDK for Windows.

PCoIP Ultra

This release contains improved support for PCoIP Ultra, our latest PCoIP protocol enhancements. This is an evolving feature that will continually improve with each release. For more information see the [PCoIP Agent](#) documentation.

Auto-Forward USB Devices

This release enables USB devices to be automatically redirected to the remote desktop on connection. Either all devices can be forwarded or a set of devices specified by VID/PID.

System Requirements

The following table outlines the system requirements for the PCoIP Client SDK for Windows:

| System | Version Required |
|--|---|
| PCoIP Client SDK Operating Systems | Windows 10 (64-bit) |
| Compatible PCoIP agents | All PCoIP agents and versions |
| Compatible Teradici Remote Workstation Cards | TERA22x0 with firmware 5.0.1+ |
| Compatible PCoIP Host Software | <ul style="list-style-type: none">• Host Software for Windows: 4.3.1+• Host Software for Linux: 4.7.0+ |



Remote Workstation Platforms

PCoIP Host Software must be installed on Remote Workstation machines to enable keyboard and mouse functionality.

Wacom Tablet Support

The Software Client for Windows supports Wacom tablets in two configurations: *bridged*, where peripheral data is sent to the desktop for processing, and *locally terminated*, where peripheral data is processed locally at the Software Client.

Locally terminated Wacom tablets are much more responsive and tolerate low latency connections.

Bridged Wacom Tablets

Bridged Wacom tablets are supported only in low-latency environments. Tablets in network environments with greater than 25ms latency will show reduced responsiveness and are not recommended.

The following Wacom tablet models have been tested and are supported on a PCoIP Software Client for Windows.

PCoIP client support for *bridged* Wacom tablets and the Software Client for Windows

| | PTK-440 | PTH-451 | PTH-660 | Cintiq 22HD |
|----------------------------------|---------|---------|---------|-------------|
| PCoIP Standard Agent for Linux | ✓ | — | — | — |
| PCoIP Graphics Agent for Linux | ✓ | — | — | — |
| PCoIP Standard Agent for Windows | ✓ | — | — | — |
| PCoIP Graphics Agent for Windows | ✓ | — | — | — |
| PCoIP Remote Workstation Card | — | — | — | — |

Other Wacom tablets may work, but have not been tested.

Locally Terminated Wacom Tablets

Locally-terminated tablets have greatly improved responsiveness, and tolerate higher-latency (including 25ms and higher) networks.

Local termination requires:

- A Standard Agent for Windows version 2.15 or higher.

The following Wacom tablet models have been tested and are supported with local termination.

PCoIP client support for *locally terminated* Wacom tablets and the Software Client for Windows

| | PTK-440 | PTH-451 | PTH-660 | PTH-860 | Cintiq 22HD |
|----------------------------------|---------|---------|---------|---------|-------------|
| PCoIP Standard Agent for Linux | — | — | ✓ | ✓ | — |
| PCoIP Graphics Agent for Linux | — | — | ✓ | ✓ | — |
| PCoIP Standard Agent for Windows | — | — | ✓ | ✓ | — |
| PCoIP Graphics Agent for Windows | — | — | ✓ | ✓ | — |
| PCoIP Remote Workstation Card | — | — | — | — | — |

About PCoIP Sessions

Establishing a PCoIP session involves a number of key components, including system actors, PCoIP session phases, and connection brokers as discussed next.

System Actors

There are at least three components that work together to create a PCoIP session:

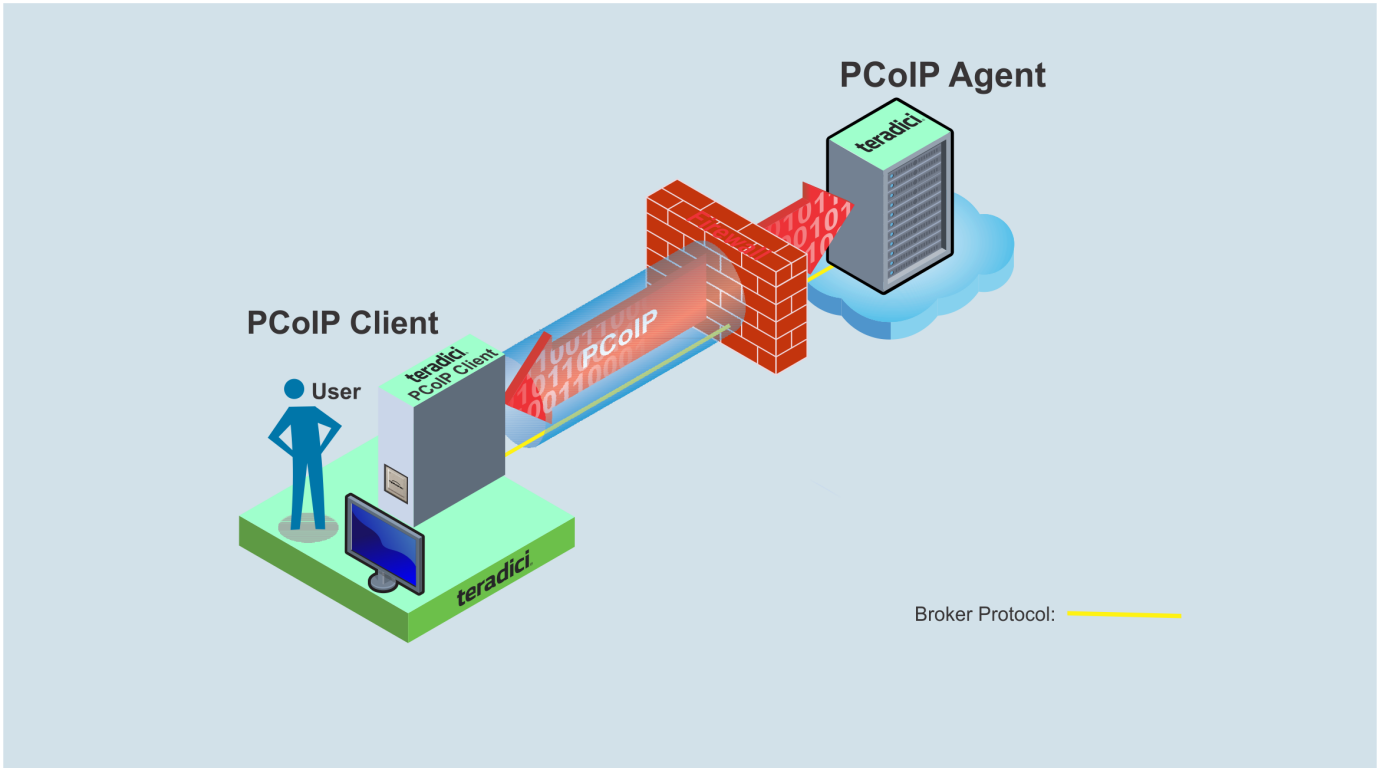
- **PCoIP Client** The hardware or software device, local to the user, which requests and drives the PCoIP session by negotiating with PCoIP brokers and PCoIP agents.
- **PCoIP Broker** Brokers maintain lists of active users, their authentication information, and the host machines they can connect to. Except for systems using direct connections, all PCoIP sessions are negotiated via third-party brokers.
- **PCoIP Agent** The Teradici extension installed on the host machine. The PCoIP agent is the single point of access for PCoIP clients, and handles all video, audio, and USB exchanges between the client and desktop.

Terminology: Hosts and Desktops

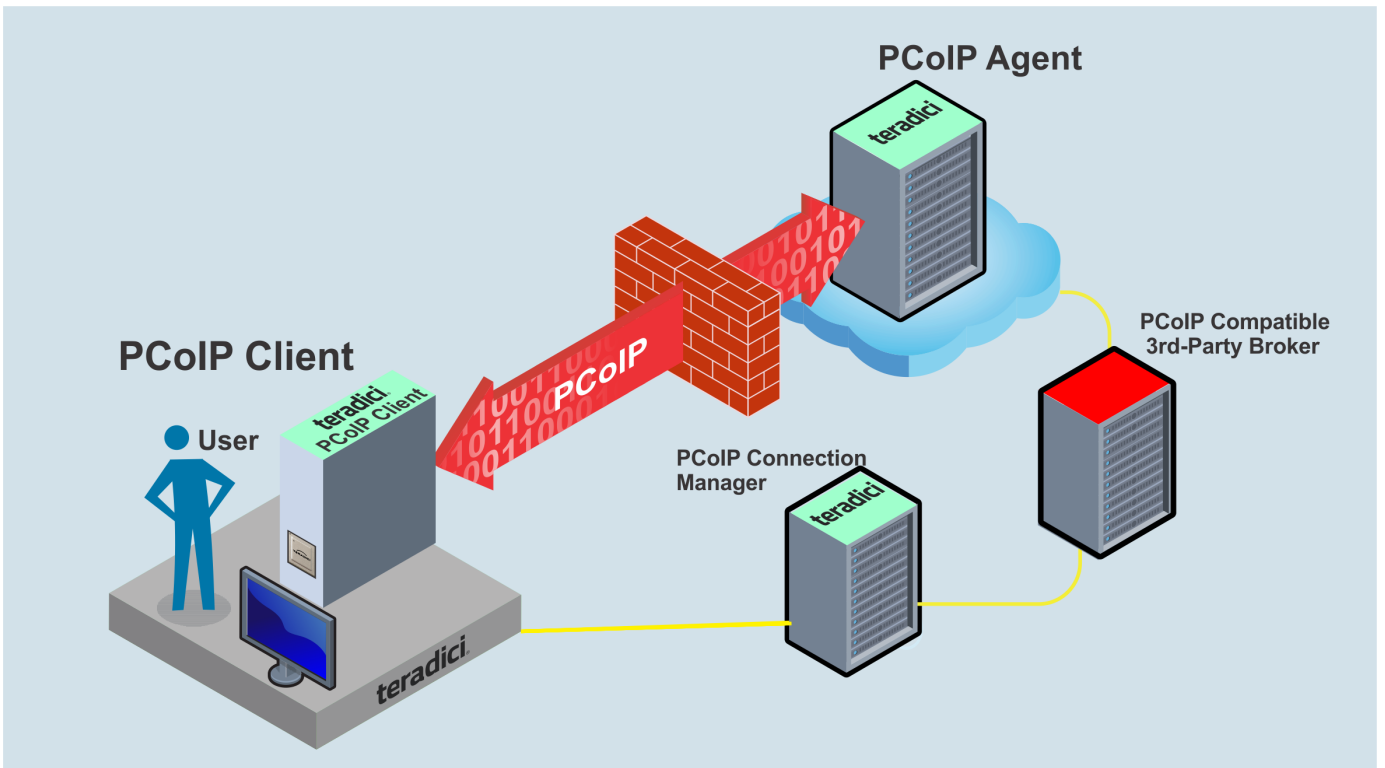
Host refers to a Windows, or Linux machine, either virtual or physical, which has a PCoIP agent installed and can serve a remote desktop to a PCoIP Client. **Desktop** refers to an entity which is delivered to the client as a remote workload. This is typically a full Windows or Linux desktop, but it can also be configured to present a single application.

The following diagrams show the actors outlined above in a brokered and direct connection:

Direct Connection



Brokered Connection



PCoIP Session Phases

There are two phases in a PCoIP session:

- **Pre-session** In the pre-session phase, a PCoIP client communicates with a PCoIP broker to authenticate a user and obtain a list of desktops for which that user is authorized. The client then presents this list to the user for selection, and asks the broker to establish a PCoIP session with the selected desktop.
- **Session** In the session phase, the PCoIP session has been successfully launched and the client is connected to the remote desktop. Once the PCoIP connection is established, a session client is invoked by the pre-session client. The session client is primarily a conduit between the host and the client applications. For a list of customizable in-session properties, with examples, see [Customizing the PCoIP Session](#).

About Brokered and Non-Brokered Connections

PCoIP-compatible brokers are resource managers that authenticate users and dynamically assign authorized host agents to PCoIP clients based on the identity of the user. PCoIP clients can connect to PCoIP agents using a PCoIP-compatible broker, called a **brokered** connection, or directly, called a **non-brokered** or **direct** connection. The broker client library included in the Client SDK is designed to communicate with PCoIP-compatible brokers using the PCoIP Broker Protocol. In direct connections, when no broker is used, the PCoIP agent acts as its own broker. The client makes the same calls to the broker client library in either case.

Example pre-session Client

The included pre-session client, `broker_client_example.exe`, uses the included broker client library to execute transactions using the PCoIP Broker Protocol. This example client demonstrates how to establish both brokered and non-brokered connections

Connecting to a USB Device

Remote Windows hosts using the PCoIP Standard Agent or the PCoIP Graphics Agent can use USB devices that are attached to the client. When you connect a local USB device to your remote host it will be disabled on the client machine.

USB device connections do not persist across multiple PCoIP sessions. You must connect your USB device each time you connect.

PCoIP Agent needs to be configured to enable USB redirection

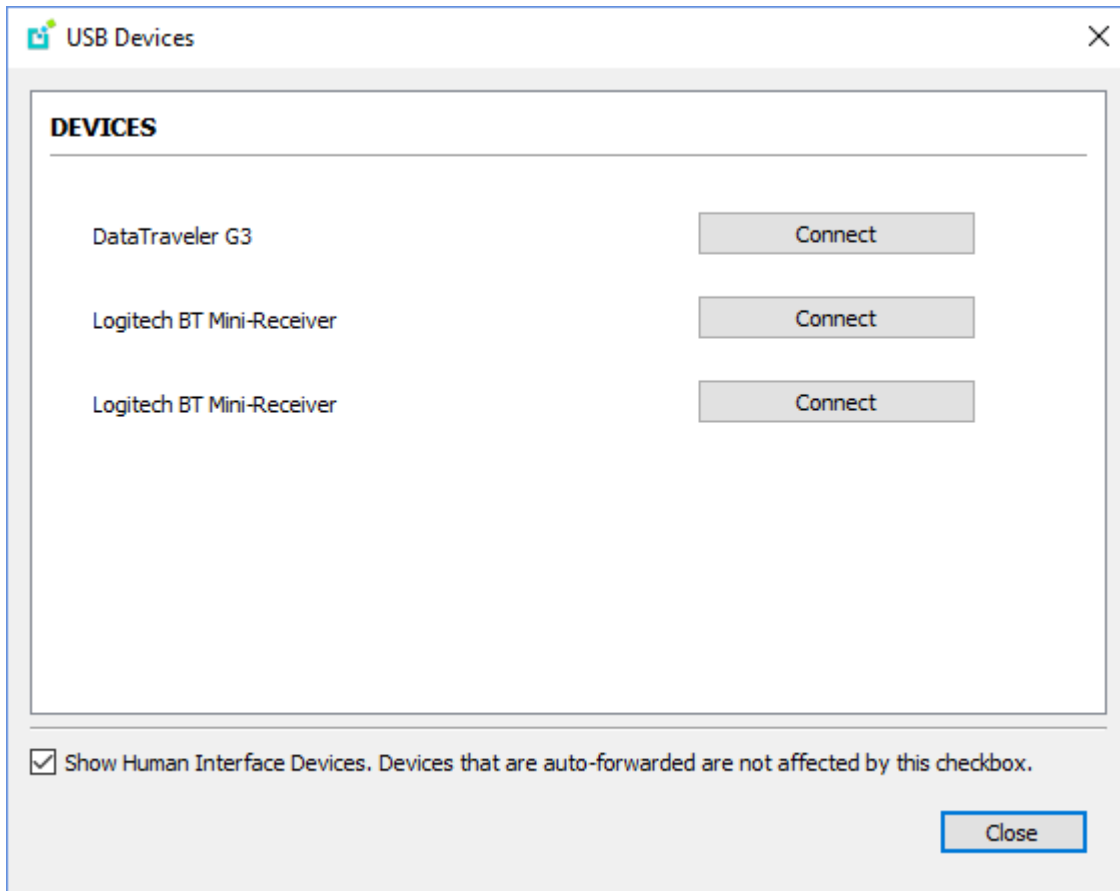
The USB menu will only show up if the PCoIP Agent has been configured to enable USB redirection and a USB device has been detected by the PCoIP Client.

ePadLink Signature Pad and some Wacom tablets are connected via local termination

If you are using an ePadLink Signature Pad and certain Wacom tablets they can be connected via local termination. You do not need to carry out any other steps to establish this connection. For information on which Wacom tablets are locally terminated, see [Wacom Tablets](#).

To connect to a USB device:

1. Attach the USB device you want to connect.
2. Select **Connection > USB Devices** from the PCoIP Software Client menu.
 - A list of USB devices connected to your client machine appears. Integrated USB devices, such as built-in cameras on laptops, will appear in this list along with devices you have plugged in yourself.
 - Some devices will identify themselves only as USB Device.
3. Click **Connect** beside the USB device you want to use.



Connecting to Human Interface Devices

Most Human Interface Devices (HIDs), such as keyboards and mice, are automatically handled by the PCoIP Software Client and don't appear on in this list even if they use a USB connection.

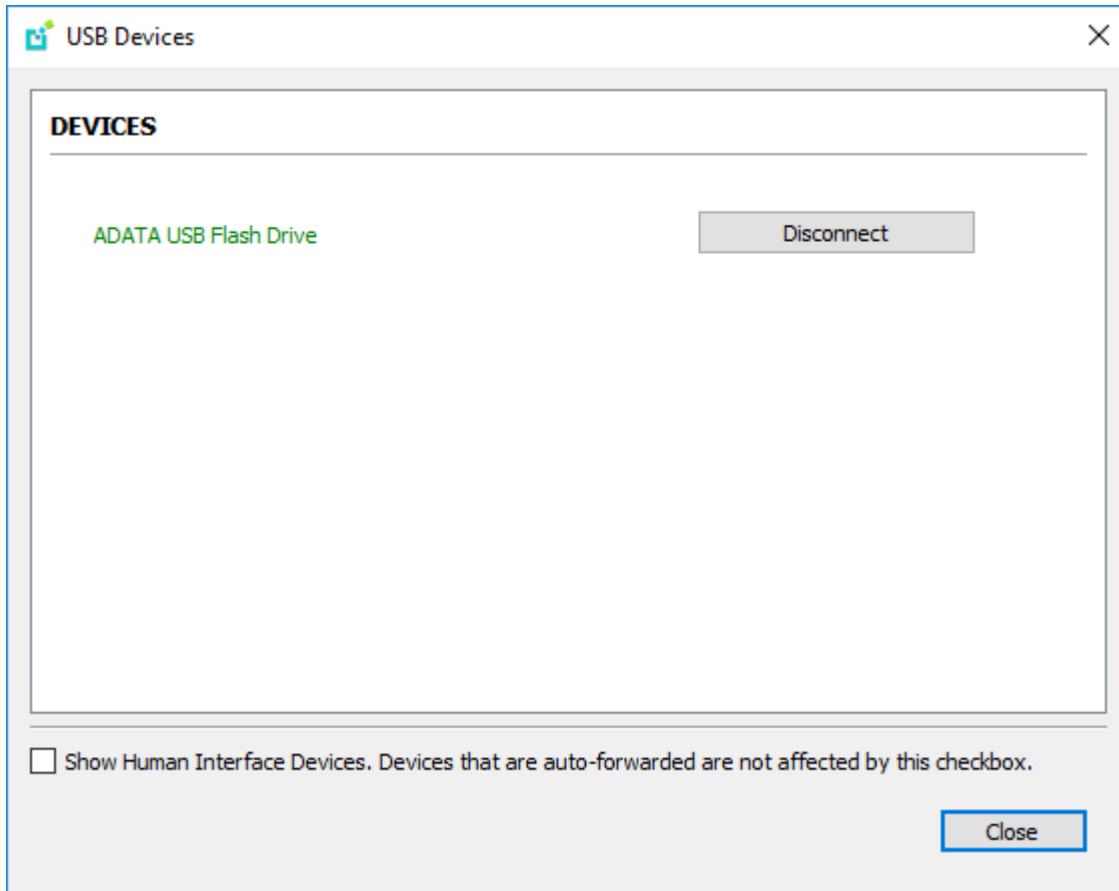
If you need to connect a Human Interface Device that can't be locally processed, like a 3D mouse or a Wacom tablet, enable the **Show Human Interface Devices** checkbox to reveal the device in the USB device list and click its Connect button.

You may also have to complete additional configuration steps or install drivers on the host machine.

To disconnect a USB device:

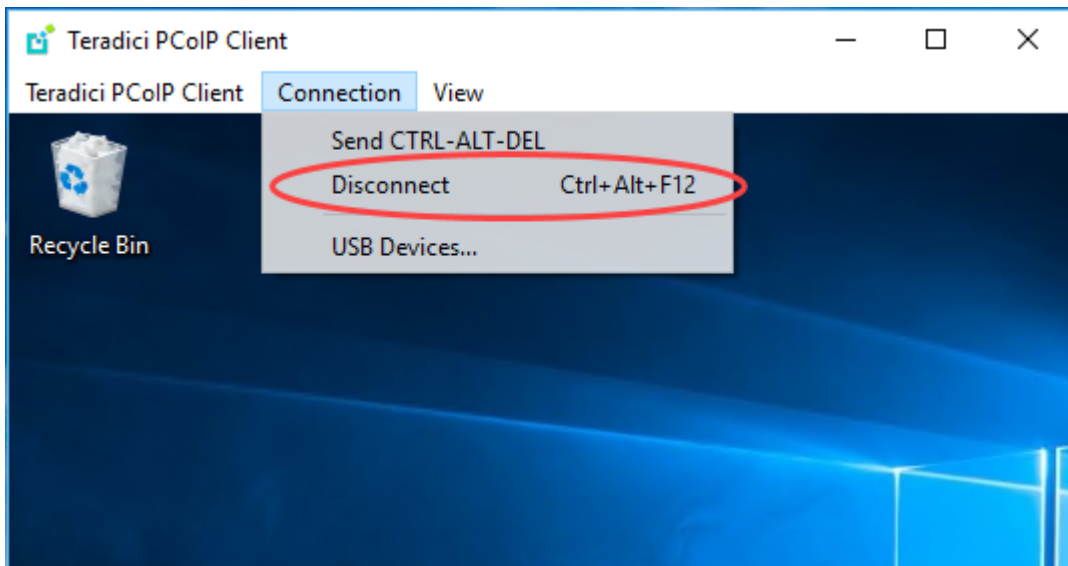
1. Select **Connection > USB Devices** from the PCoIP Software Client menu.

2. Click **Disconnect** beside the USB device you want to disconnect.



Disconnecting a Session

To disconnect a PCoIP session from either client, select the **Connection > Disconnect** menu option.



Quickly disconnect from a session

To quickly disconnect from a session, press **Ctrl + Alt + F12**.

Quitting the application will also disconnect the current session.

Session Reconnection

If a network interruption is detected, the PCoIP session enters a reconnecting phase. In this phase the client will show you the network reconnecting dialog which indicates that there is a network issue and that the client is trying to reconnect and re-establish the PCoIP session. You can click **disconnect** to cancel the attempted reconnect and disconnect the session completely. If the reconnection is successful, the notification dialog will disappear and the session will be restored. If it is not successful, the session will be disconnected completely.

Changing the PCoIP Software Client Window Mode

You can use the PCoIP Software Client in full-screen or windowed mode. Full-screen mode is recommended in most cases.

Activating Full Screen Modes

The PCoIP Software Client provides two full-screen modes: one monitor and all monitors.

To switch from windowed mode to full-screen mode:

- To use one full-screen display, select **View > Show Fullscreen One Monitor**.

All open windows and applications will be moved to a single full-screen display. This is equivalent to disconnecting all but one monitor from a physical host.

- To use all available full-screen displays, select **View > Show Fullscreen All Monitors**.

This mode shows full-screen displays on all client monitors.

Keyboard shortcut

You can also enter full-screen mode by pressing **Ctrl+Alt+Enter** while in windowed mode. The shortcut will activate whichever full-screen mode was used last, or **all monitors** if no previous selection was made.

To switch from Fullscreen One Monitor to Fullscreen All Monitors mode:

1. Reveal the menu bar by moving the mouse cursor to the top of a client display.
2. Select **View > Show Fullscreen All Monitors**.

To switch from Fullscreen All Monitors to Fullscreen One Monitor mode:

1. Reveal the menu bar by moving the mouse cursor to the top of a client display.
2. Select **View > Show Fullscreen One Monitor**.

Persistent Display Topology

Depending on the display topology mode you have selected, for example **Fullscreen One Monitor**, if you disconnect and then reconnect to the session, it will maintain that same mode upon reconnection. The state and mode will be preserved.

Minimizing the PCoIP Software Client from a Full-screen Mode

To minimize a software client in full-screen mode:

1. Reveal the menu bar by moving the mouse cursor to the top of any display.
2. Select **View > Minimize Client**.

Keyboard shortcut

You can also minimize the client by pressing **Ctrl+Alt+m** while in any full-screen mode.

Activating Windowed Mode

To switch from full-screen mode to windowed mode:

1. Reveal the menu bar by moving the mouse cursor to the top of any display.
2. Select **View > Leave Fullscreen**.

Keyboard shortcut

You can also enter windowed mode by pressing **Ctrl+Alt+Enter** while in any full-screen mode.

Enhanced Audio and Video Synchronization

Enhanced Audio and Video Synchronization (A/V Sync) provides improved full-screen video playback, reducing the difference in delays between the audio and video channels and smoothing frame playback on the client. This improves lip sync and reduces video frame drops for movie playback.

This feature introduces a small lag in user interaction responsiveness when enabled. Using enhanced audio and video synchronization will reduce the maximum frame rate.

Enhanced A/V Sync is enabled on a per-display basis, so you can dedicate individual displays to playback without impacting responsiveness on the others.

The enhanced A/V Sync feature is turned off by default and needs to be turned on for the menu items to appear.

To turn on A/V Sync:

1. Go to `C:\%appdata%\Teradici\Teradici PCoIP Client.ini` and add the following line:

```
enable_enhanced_avsync=1
```

The above text is OS specific. Note the setting changed from 0 to 1.

When enabled, a check mark will appear beside the enhanced A/V Sync menu item on that display. It is disabled on all displays by default.

To use enhanced A/V Sync:

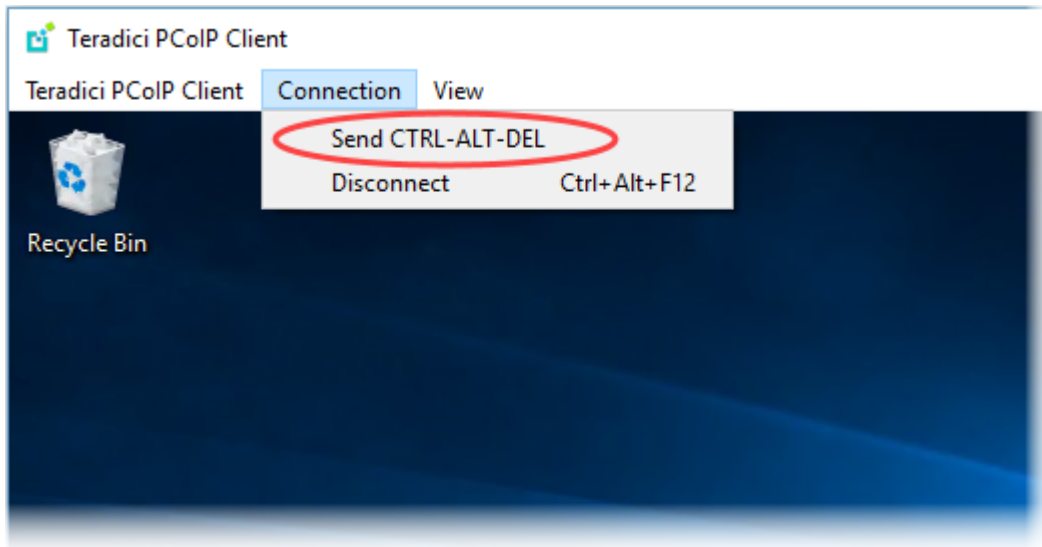
1. If you are in full-screen mode, reveal the menu bar on the display you want to enhance by moving the mouse cursor to the top of the screen.
2. On the display you want to enhance select **View>Enhanced A/V Sync** to toggle the enhanced sync mode.

i Persistent Display Topology

The Enhanced Audio and Video Synchronization feature is persistent across sessions from the same client, provided that the display topology has not changed.

Sending a Ctrl-Alt-Del Command

To send the Ctrl-Alt-Del keyboard command to a remote workstation, select the **Connection > Send CTRL-ALT-DEL** menu option.



Changing the Language

In addition to English, the PCoIP Software Client also supports these languages: Chinese (Simplified), French, German, Italian, Japanese, Korean, Portuguese (Brazil), Portuguese (Europe), Russian, Spanish, and Turkish. During installation, you can select one of the supported languages.

To change the language after installation:

In **Control Panel > Region and Language > Formats** tab, select another language in the **Format** list.

PCoIP Ultra

The PCoIP Client provides support for PCoIP Ultra, the latest protocol enhancements from Teradici. PCoIP Ultra is optimized for truly lossless support with bit-exact color accuracy and preservation of content detail at the highest frame rates.

PCoIP Ultra protocol enhancements propels our industry-recognized performance into the future of remote computing, with faster, more interactive experience for users of remote workstations working with high-resolution content.

PCoIP Ultra is disabled by default. To enable it, see [Enabling PCoIP Ultra](#).

PCoIP Ultra Enhancements

In version 19.05, PCoIP Ultra provides the following benefits:

- Support for 4K/UHD high frame rate content.
- Efficient scaling across multicore CPUs leveraging AVX2 instruction sets.
- Highest image quality, with efficient build-to-lossless and color accurate.
- Dynamic network adaption and network resilience.

The Software Client for Windows 19.05 with PCoIP Ultra contains certain limitations around USB and printer plugin redirection. The latest beta version of PCoIP Ultra is available via our Technology Preview version, as outlined below.



PCoIP Ultra Technology Preview

PCoIP Ultra is an evolving technology, and new capabilities and enhancements are introduced frequently.

If you would like to test unreleased versions of PCoIP Ultra, we invite you to join the PCoIP Ultra Technology Preview program. Technology Preview users receive pre-release versions of Teradici software for use in non-production environments, and provide feedback to our engineering teams.

To learn more and to join the technology preview, visit the [Teradici Support site](#).

Requirements

To take advantage of PCoIP Ultra, you need to meet these requirements:

- A PCoIP agent (any type) 19.05.0 or later.
- A PCoIP Software Client for macOS, PCoIP Software Client for Windows or PCoIP Software Client for Linux, 19.05.0 or later.

PCoIP Software Client for Windows users

Support for PCoIP Ultra on the PCoIP Software Client for Windows is provided via the PCoIP Ultra Technology Preview as described above.

- The CPUs on both the agent and the client machines must support the AVX2 instruction set.

Session Client Binary

The SDK is bundled with a session client binary, which can be invoked via command line or programmatically from a pre-session client. The session client for Windows is located in the SDK distribution on the following path:

- `[working directory]\bin\client_session.exe`

For an example of programmatically invoking the in-session client, search for `launch_session` in `[working directory]\examples\broker_client_example\main.cpp`. After the PCoIP connection is established, several command line options are available from the in-session client, as outlined above.

For an example of how to use the Teradici broker libraries and the PCoIP Session libraries to connect to an agent and launch a PCoIP session, see [Minimal Client Example](#).

Customizable Session Features

The following PCoIP session features can be customized:

- Session Menu bar Visibility
- Disable Hot Keys
- Windowed or Fullscreen Mode
- Set Host Resolution
- Custom Client Branding
- Image Scaling
- Maintain Aspect Ratio
- USB Auto Forward
- USB VID/PID Auto Forward
- Disable USB
- Locale
- Session Log ID
- Log Level
- Log File Name
- Force Native Resolution

Examples show command-line usage

The examples shown here invoke the session client via the command line. You can also set these properties when invoking the session client programmatically.

Disable Session Menu Bar Visibility

To enhance the user experience the PCoIP Session Client enables the menu bar by default, however some use cases may require that it be disabled, or hidden, in order to prevent the user

from accessing menu functionality. To disable the menu bar feature use the parameter `disable-menubar`.

Disable Hot Keys

To improve usability, session hot keys, such as **Ctrl+Delete+F12** (which disconnects a PCoIP session) are available to users by default. The parameter for this feature is `disable-hotkeys`.

Windowed or Fullscreen Mode

Depending on your application needs, you can display the PCoIP session in either windowed or fullscreen mode. Fullscreen mode allows the display topology to support multiple monitors as an extended desktop; windowed mode gives you the flexibility to display multiple application windows in parallel and switch between them quickly. Windowed mode improves the user experience, as well as resulting in an increase in performance. Windowed mode is the default mode, and to activate fullscreen mode use the `full-screen` parameter.

Set Host Resolution

Normally, the session client opens with arbitrary window dimensions. In some cases, you may wish to lock the resolution of your host application displays. This ensures the user's viewing experience is consistent across different monitors and their native resolutions. The parameter for this feature is `set-host-resolution`.

- **Host Resolution Limitations:** It is only possible to specify one target resolution for all displays. The host resolution will not perform to its optimal capability if you have monitors with different resolutions.

Custom Client Branding

You can customize the branding of your custom session client in several ways by creating a client branding package. These customizations affect the user's experience once they have connected to

their PCoIP session. The parameters for this feature are `branding-package` and `branding-hash`. The following elements can be customized in the session client:

- The OS application title and logo
- The session client toolbar title and logo
- The logo displayed in the OS taskbar
- The following default menu item label:
 - *About PCoIP Client*
 - *Quit PCoIP Client*
- The content shown in the **About** dialog:
 - Replace the dialog text
 - Provide hyperlinks to corporate resources and product information
 - Add a custom logo
- Customize a client alert and message window titles.

Image Scaling

The image scaling feature enables scaling on the client without having to specify the desktop resolution. You can apply image scaling when the resolution of the client monitor is not the same as the resolution provided by the host. This feature provides a smoother process for image scaling on the client. The parameter for this feature is `enable-scaling`.

Maintain Aspect Ratio

If the host and client aspect ratios do not match, and this parameter is not used then the display will be stretched to fit. The parameter for this feature is `maintain-aspect-ratio`. If the native aspect ratios of the host's display and the client's display do not match, the host's aspect ratio will be preserved and will appear in the client with black bars either on the sides or top and bottom of the display.

USB Auto-Forward

Automatic bridging enables you to auto bridge all non-HID USB devices. Use the `usb-auto-forward` parameter.

USB Vendor ID/Product ID Auto-Forward

You can automatically forward up to 20 USB devices to the host at the start of the session by calling the session client executable with `vidpid-auto-forward` and the required VID/PID pairs. Devices that are auto-forwarded will appear in the USB Devices dialog box, enabling users to connect or disconnect them from the host. The following rules apply to VID and PID values:

- VID/PID values are comma-separated: `xxx , yyy`
- VID/PID pairs are space-separated: `aaa, bbb ccc, ddd`
- VID/PID pairs with invalid values will be discarded. Discarded rules appear in the event log.
- Up to 20 devices will be passed; if more than 20 are attempted, the first 20 will be accepted and rest ignored. Ignored rules appear in the event log.

Disable USB

You can disable USB functionality in the client with the `disable-usb` parameter.

Locale

The Local feature enables you to use the appropriate localized user interface for the client session. This feature will make the session GUI more flexible to accommodate a wide range of languages. You can choose the language translation you require by setting the `locale` parameter. The following table states the available language translations and codes:

| Locale Code | Language |
|-------------|----------|
| de | German |
| es | Spanish |

| Locale Code | Language |
|-------------|-----------------------|
| fr | French |
| it | Italian |
| ja | Japanese |
| ko | Korean |
| pt | Portuguese (EU) |
| pt_BR | Portuguese (Brazil) |
| ru | Russian |
| tr | Turkish |
| zh_CN | Chinese (Simplified) |
| zh_TW | Chinese (Traditional) |

Default Language

By default, the language is set to English.

Session Log-ID

`log-id` is a UUID that uniquely identifies the session in all PCoIP log files.

Log Level

`log-level` is the log level parameter. It is possible to over-ride the default log-level, which is 2, by specifying a different log-level parameter. All messages at the specified level or lower will be logged. The following parameters apply:

- 0 = Critical

- 1 = Error
- 2 = Info
- 3 = Debug

Troubleshooting and Support

When reproducing issues for the purposes of troubleshooting and support, set the log level to **Debug**. This will enable you to capture a log of all information messages and errors.

Log File Name

The default location of the log file may be overridden using the `logfile` parameter to specify a full path and file name for the log-file.

Custom Location

If a custom location is used for the log file then the support bundler script should be updated to capture the logs from that location.

Force Native Resolution

The resolution of the client monitor can be set to the native resolution when the session client is launched using the `force-native-monitor-resolution` parameter

Branding Your Session Client

You can customize the branding of your custom session client in several ways by creating a client branding package. These customizations affect the user's experience once they have connected to their PCoIP session. The following elements can be customized in the session client:

- The OS application title and logo
- The session client toolbar title and logo
- The logo displayed in the OS task bar
- The following default menu item labels:
 - *About PCoIP Client*
 - Quit PCoIP Client_ (Windows only)
- The content shown in the **About** dialog:
 - Replace the dialog text
 - Provide hyperlinks to corporate resources and product information
 - Add a custom logo
- Customize client alert and message window titles.

For more detailed, technical information on branding your session client, creating and using the branding text layout file, see [Creating a Branding Text Layout File](#).

Supporting USB Devices

Transferring non-HID USB devices from the client to the host is called bridging. Both the PCoIP agent on the host machine and the PCoIP client must enable bridging before devices can be transferred. By default, Windows PCoIP agents allow bridging of all USB devices. Administrators can globally disable USB bridging support, or enforce device whitelists or blacklists, using GPO variables on the host machine. Clients cannot bridge devices that are disallowed by the agent.

Controlling USB support on Windows PCoIP Agents

For information about USB bridging configuration on Windows PCoIP agents, see one of the following guides: - [Teradici PCoIP Graphics Agent 19.08 for Windows Administrators' Guide](#) - [Teradici PCoIP Standard Agent 19.08 for Windows Administrators' Guide](#)

USB support on Linux PCoIP Agents

Linux PCoIP agents do not support non-HID USB devices. Only HID devices such as keyboards and mice can be used with Linux PCoIP agents.

There are two methods of providing USB support from your PCoIP client:

- **Automatic:** Automatically bridged devices are passed from the pre-session client to the session client executable, which forwards them to the host agent. No user interaction is required.
- **Manual:** Manually bridged devices are selected by the user, during a PCoIP session, from the session client UI.

Windows Clients Require an Additional Package

To enable USB support on Windows clients, you must install the Client USB package

For more technical information around USB device configuration, installation and Wacom tablet configuration, see [Manually Bridging USB Devices](#).

Configuring Wacom Tablets

This section outlines how to configure your Wacom tablet through the PCoIP Client session. There are two available features within the PCoIP Client that can be used to configure the monitor display and orientation. This only applies to locally terminated Wacom Tablets.

Tablet Monitor

The Tablet Monitor feature enables you to select the monitor you want to use with your Wacom tablet. You can change between using a pen or mouse and select the orientation position.

To configure Tablet Monitor settings:

1. Select **View** from the in-session options bar.
2. Check the **Tablet Monitor** option.
3. Open **Wacom Tablet Properties** from the Wacom Desktop Center.
4. Select your device, tool and application.
5. Select your screen area from the dropdown menu.

Teradici PCoIP Client Connection View

- Leave Fullscreen Ctrl+Alt+Enter
- Show Fullscreen One Monitor
- Minimize Client Ctrl+Alt+M
- ✓ Tablet Monitor
- Tablet Orientation Left-handed



Wacom Tablet Properties

Device: Intuos Pro M

Tool: Functions Touch Pro Pen 2

Application: All

Pen Eraser Mapping

Orientation: ExpressKeys Left

Mode: Pen Mouse

Screen Area: Monitor 1

- Full
- Portion...
- Monitor 1
- Monitor 2

Tablet Area: Full

Use Windows Ink

Default

About Options...

Tablet Orientation Left-handed

The left-handed orientation configures the tablet for a left-handed orientation. Select **ExpressKeys Right** for a left-handed orientation, and **ExpressKeys Left** for a right-handed orientation. Rotate the tablet to the desired orientation.

To configure Tablet Orientation:

1. Select **View** from the in-session options bar.
2. Check the **Tablet Orientation Left-handed** option.
3. Open **Wacom Tablet Properties** from the Wacom Desktop Center.
4. Select your device, tool and application.
5. Select your orientation from the dropdown menu.

Teradici PCoIP Client Connection View

The screenshot shows the Teradici PCoIP Client interface. At the top, the 'View' menu is open, listing options: 'Leave Fullscreen' (Ctrl+Alt+Enter), 'Show Fullscreen One Monitor', 'Minimize Client' (Ctrl+Alt+M), 'Tablet Monitor', and 'Tablet Orientation Left-handed' (which is selected with a checkmark). Below the menu, the 'Wacom Tablet Properties' dialog box is open. The 'Device' is 'Intuos Pro M', the 'Tool' is 'Pro Pen 2', and the 'Application' is 'All'. The 'Mapping' tab is active, showing a mapping diagram with red lines connecting the tablet area to the screen area. The 'Orientation' dropdown is open, showing options: 'ExpressKeys Left', 'ExpressKeys Top', 'ExpressKeys Right' (selected), and 'ExpressKeys Bottom'. Other settings include 'Mode' set to 'Pen', 'Screen Area' set to 'Monitor 1', 'Tablet Area' set to 'Full', and 'Use Windows Ink' checked. Buttons for 'About', 'Options...', and 'Default' are visible at the bottom of the dialog.

How to Establish a PCoIP Session

Brokered Session Connection

If you are using a brokered session, this is handled by the broker libraries automatically.

Before you can establish a PCoIP session with a host desktop, gather the following host desktop details:

- IP Address
- Port number
- Session ID
- Server name indication (SNI)
- Connection tag

This information can then be passed to the provided in-session client to establish a PCoIP session programmatically. See the example code for specific call syntax. In terms of programming interface, there are two ways that the connection and security information can be presented to `client_session.exe`:

Pass the pieces of Information Individually to the Executable The following command invokes `client_session.exe` to establish a PCoIP session and passes the connection and session information as parameters, where:

- **Connection tag:**
`SCS1WsopFJ3iz1l48PTJMXFkcD4b6M9aiakHXH3e1llLhUR0BceWAifSSn%2b4AV1FC8IihWVmsISmYFKeA`
- **IP address:** `10.64.60.115`
- **Session ID:** `2305843009213693961`

```
client_session.exe -i connect-tag=
SCS1WsopFJ3iz1l48PTJMXFkcD4b6M9aiakHXH3e1llLhUR0BceWAifSSn%2b4AV1FC
8IihWVmsISmYFKeA25AtzFrdMpdaCtqlc0zfxAA address=10.64.60.115
session-id=2305843009213693961
```

- Encode all information into a string container (URI) and then pass to the executable. The following command invokes `client_session.exe` to establish a PCoIP session and passes the connection tag as a parameter and a URI encapsulating the IP address and Session ID in a string container, where:

- **Connection Tag:**

`SCS1WsopFJ3iz1l48PTJMXFkcD4b6M9aiakHXH3e1lLhUROBceWAifSSn%2b4AV1FC8IihWVmsISmYFKeA`

- **URI:** "teradici-pcoip://10.64.60.115:4172?sessionid= 230584300921369396"

URI Format Documentation

There is a document describing the URI format in the root of the SDK,

```
client_session.exe connect-tag=
SCS1WsopFJ3iz1l48PTJMXFkcD4b6M9aiakHXH3e1lLhUROBceWAifSSn%2b4A
V1FC8IihWVmsISmYFKeA25AtzFrdMpdaCtqli0zfxAA "teradicipcoip://
10.64.60.115:4172?session-id=230584300921369396"
```

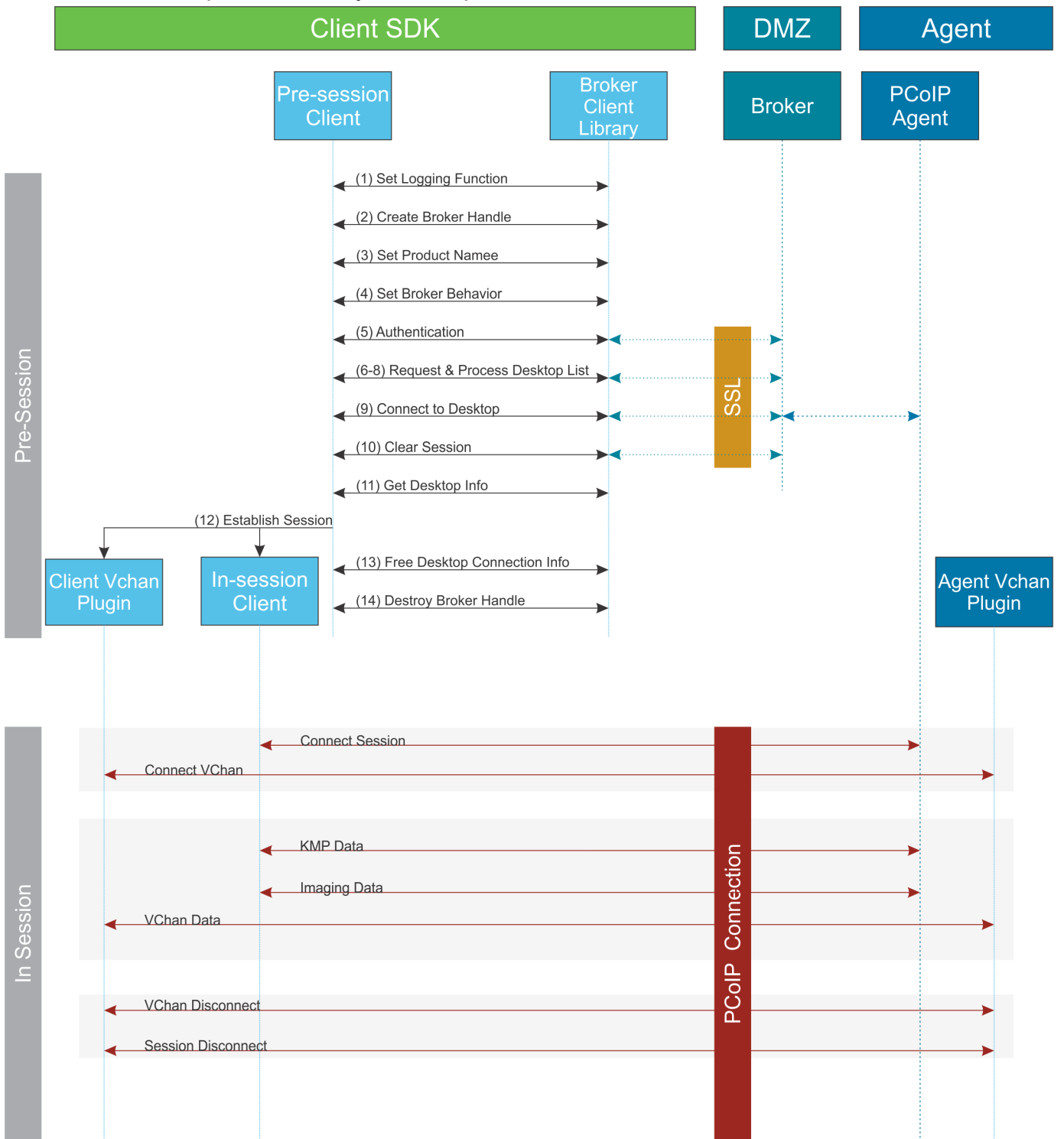
PCoIP Session-Creation Steps and Actors

The steps indicated below are used and documented in the bundled sample code. Refer to the code for specific function calls, expected return values and error-handling requirements. The example C++ code can be found in the SDK package located here:

Direct (non-brokered) connections

When there is no PCoIP broker in a system, as in direct connections, the PCoIP agent acts as its own broker. Clients make the same calls to the Broker Client Library whether there is a PCoIP broker inline or not.

PCoIP Session Sequence used by the Sample Client



Each of these steps is used in the sample code, with a comment identifying the step number.

Custom Log Implementations

You can design and implement your own logging functionality, as long as it follows the same callback signature of the log function template that is required by the PCoIP Client SDK API.

1. **Set a logging function** The `broker_client_library` requires users to provide a log function as part of the logging mechanism. A log function template is provided in the example code.
2. **Create a broker handle** Create a handle for the broker instance.
3. **Set client information** This information identifies your client to the broker. It should include the client name, client version, and client platform.
4. **Set broker address and behavior on unverified certification** This step identifies the address of the broker you want to connect to, and specifies error handling in the event the broker identity cannot be verified. Alternatively, this could also be an Amazon Workspaces registration code.
5. **Authentication between the broker and the client** This step requests an authentication method from the broker, and then submits the user's authentication information to the broker using the supplied authentication method. The client must implement all the authentication methods required by the broker.
6. **Request desktop list** Once the client is successfully authenticated by the broker, request a list of host servers (desktops) that the authenticated user is allowed to access.
7. **Retrieve desktop info** Loop through each desktop in the list acquired in step 6, requesting the name and ID of each desktop.
8. **Process the desktop list** Perform any processing required on the desktop list, and provide it to the user interface for selection.

Desktop Selection Presentation Customization

At this stage, you can also customize the dialogue and interface the user will use to select a desktop.

9. **Connect to selected host server** This step asks the broker to set up the PCoIP session. The broker then contacts the agent, which supplies the necessary information (most notably the session tag) the client will need to establish the connection later. The PCoIP session is not established yet at this stage.
10. **Clear session with broker** On a successful connection, clear the broker session. This effectively disconnects the client from the broker.

11. **Get desktop connection information and launch the session** Request the connection and security properties from the desktop (for example, its IP address, its port number, or a session ID), and handle errors if any of the required properties are not returned.
12. **Proceed with established session** This step invokes `client_session`, and implements the actual PCoIP connection. For specific instructions regarding establishing PCoIP connections, see [How to Establish a PCoIP Session](#).
13. **Free desktop connection information** When the in-session client has been invoked, dispose of the collected desktop information.
14. **Destroy the broker client handle** Destroy the broker handle.

Session Client Integration

There are two methods of integrating the in-session phase, integrating using the session client binary or using the session client API. The following diagrams show these methods in relation to integrating the SDK into a custom application:

Session Client Binary Integration

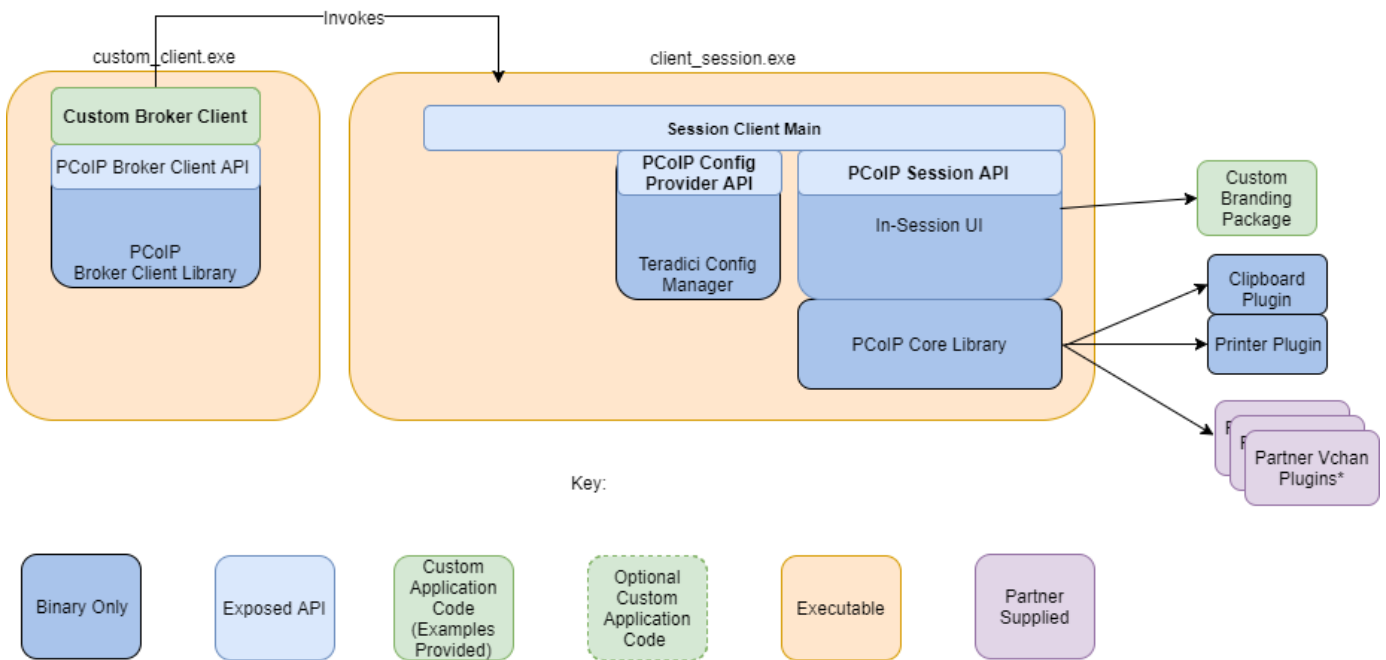
This method uses the session client binary as a separate in-session application. This is the simplest way to use the client SDK and it is recommended as the initial mode to use for developing your own client. In this mode the pre-session and session phases are handled by separate executables:

- Write a custom pre-session executable according to your workflow and needs using the `broker_client_example` source code as a starting point. For more information see [Session Client API Integration](#).
- Use the stock `client_session.exe` executable, which is located within the SDK at `bin/client_session.exe`, to establish the connection.

Security Considerations

The values passed to the `client_session.exe` executable include sensitive information required to establish a session with the host. In particular, the connection tag is a single-use time-limited (60 seconds) token that allows the `client_session.exe` executable to connect to the host as an authenticated user. If an attacker is able to gain visibility to command line parameters as they are passed to `client_session.exe`, it is possible that could use them before `client_session.exe` does and gain access to the host as that user. It is vital to ensure good security practices are applied to the client machine to prevent it from being compromised. This type of attack can be avoided completely by integrating the pre-session and `client_session.exe` into a single executable as described in the following section.

Binary Integration



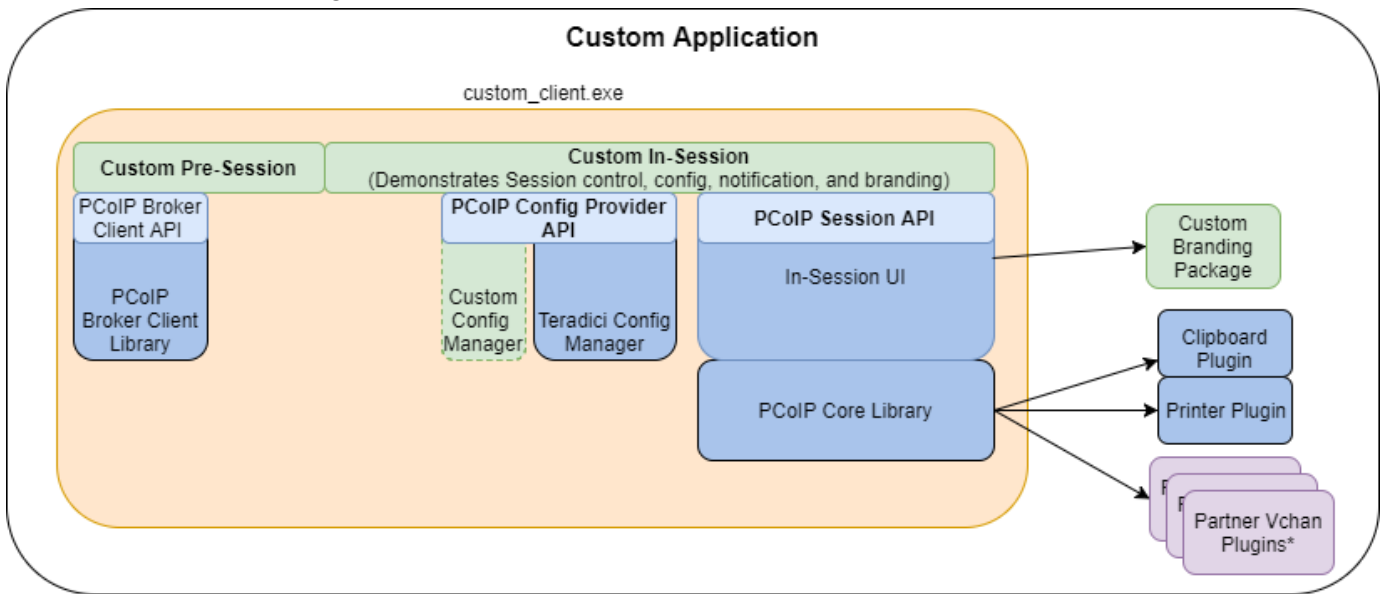
Session Client API Integration

This method uses the session client API to integrate the in-session functionality into a custom application. This method is necessary if you wish to modify the behavior of the client_session.exe executable beyond that which is possible via its command line interface, or if you need to integrate the pre-session and client_session.exe into a single executable. In this mode you will use:

- The broker_client_example source code as a starting point for writing custom pre-session functionality
- The client_session.exe source code as a starting point for integrating with the Session Client API.

The Session Client API provides a simple high level C++ interface for configuring, starting, and stopping a session using the values obtained from a broker.

Session Client API Integration



Key:



*Partner Virtual Channel Plugins can be developed using the Virtual Channel SDK, to enable this you can combine the PCoIP Client SDK with the [PCoIP Virtual Channel SDK](#).

Minimal Client Example

The following is an example of how to use the Teradici broker libraries and the PCoIP Session libraries to connect to an agent and launch a PCoIP session.

The following steps outline how to build this example:

1. Install the SDK.
2. Create a build/directory inside minimal_client/ which can be found inside the SDK at examples/.
3. From build/, run cmake configure and build commands.
4. Update the login_info.txt with the address and credentials of an authentic agent so that the built client can talk to the agent. The format of the login_info.txt file is {FQDN of the broker} {domain}{username}{password}{host-name}.
5. Run the built minimal_client application. It should be able to launch a brokered PCoIP Session to the agent.

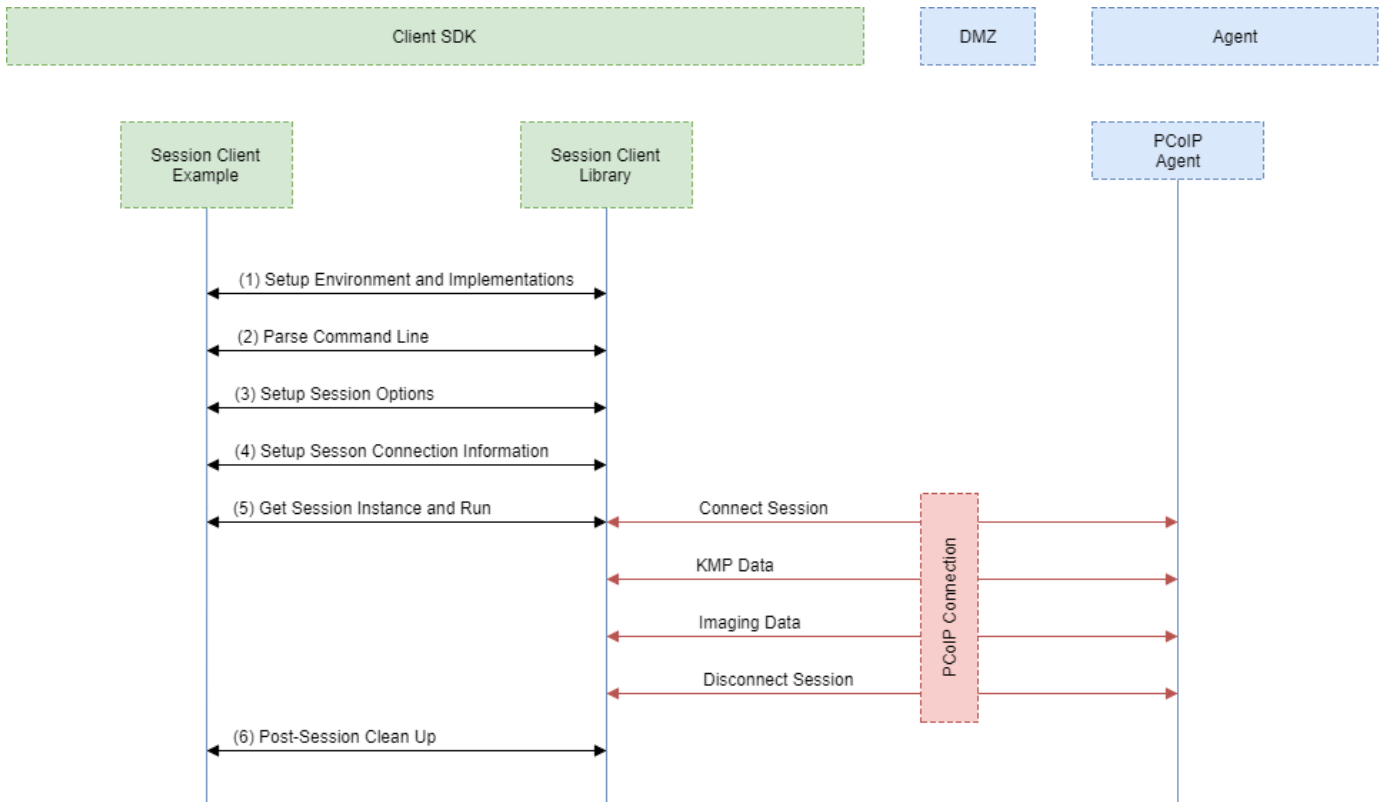
Passing Customization Parameters to the Session Client

When using the `l` parameter to automatically pass session information to the session client, you can pass additional session client parameters by enclosing them in double quotes. This enables you to demonstrate session client functionality without racing to build a command line string within the session client's 60-second window. For example, to invoke the session client with the menu bar disabled, type:

```
broker_client_example login_info.txt l "disable-menubar"
```


Using the Client Session API

Use of the Client Session C++ API is demonstrated in `<pcoip_client_sdk_session/modules/client_session/src/client_session_main.cpp>`. It includes the steps outlined in the diagram below:



PCoIP Session Client API Sequence Diagram

Each of these steps is used by the Session Client API, with a comment identifying the step number:

1. **Setup Environment and Implementations:** Os specific initialization. Instantiate a Configuration Provider object.
2. **Parse Command Line:** Define and parse supported command line parameters.
3. **Setup Session Options:** Validate the options passed via the command line and setup the Configuration Provider object accordingly.
4. **Setup Session Connection Information:** Pack the session parameter, received via the command line, into the structures required by the API.

5. **Get Session Instance and Run::** Obtain the main session object, set the Configuration Provider and run the session. The run call blocks until the session is terminated.
6. **Post-Session Clean-up:** Performs any post-session shutdown processing.

Creating a Branding Text Layout File

The layout file format used to customize the session client is an UTF-8 XML text file. The layout schema is a top-level `<pcoip-client-branding/>` element with a version attribute describing the schema version, and containing the required elements described next:

```
<pcoip-client-branding version="1.0">
...
</pcoip-client-branding>
```

The available elements are outlined in the following table:

| Parent Element | Child Element | Description |
|-----------------------------------|---------------------------------|---|
| <code><app-name></code> | | Required! The name of your custom session client. This will be used as the application window file. |
| <code><app-icon></code> | | Required! The file name of your application icon. In Windows, this appears in the Windows toolbar and the window header. |
| <code><toolbar-menu></code> | | Required! Describes the text labels used in OS toolbar menu's. |
| | <code><about-item></code> | The text label for the About... menu item. Optional. Without this field, there will not be an About menu item. |
| | <code><quit-item></code> | The text label for the Quit... menu item. Optional. Without this field, you will not have a Quit menu item. |
| <code><about></code> | | Required! Describes the contents of the About... dialog. Must have the following required attributes: title (<i>string</i>): The dialog text and minWidth (<i>number</i>): The minimum pixel width of the dialog. For example: <code><about title="My Custom Client" minWidth="100"></code> |

| Parent Element | Child Element | Description |
|----------------|---------------------------|---|
| | <code><line></code> | Describes a line of text in the dialog. All lines are optional, but the About window will be empty unless you provide at least one. <code><line></code> accepts the following attributes: align (<i>string keyword</i>): The text alignment; for example, "center". This alignment applies to all child elements of the line. Lines can be self-closed to create a blank line (). <code><line></code> can contain the following elements: <code><logo></code> contains a filename for a logo or other graphic element: <code><logo>about_logo.png</logo></code> . <code><text></code> contains the display text for each line: <code><text>This text is displayed on the line. </text></code> . <code><hyperlink></code> takes a url parameter and creates a working hyperlink: <code><hyperlink url="www.teradici.com">Teradici</hyperlink></code> . |

A full text layout file looks like this:

```
<?xml version="1.0" encoding="UTF-8"?>
<pcoip-client-branding version="1.0">
<app-name>My Custom Client</app-name>
<app-icon>app_icon.png</app-icon>
<toolbar-menu>
<about-item>About My Custom Client</about-item>
<quit-item>Quit My Custom Client</quit-item>
</toolbar-menu>
<about title="About My Custom PCoIP Client" minWidth="0">
<line align="center"><logo>about_logo.jpg</logo></line>
<line />
<line align="center"><text>My PCoIP Client</text></line>
<line align="center"><text>Version 0.0.0</text></line>
<line align="center"><text>© Copyright 2016 My
Corporation</text></line>
<line align="center">
<hyperlink url="www.my-company.com">My company</hyperlink>
</line>
<line />
<line align="center">
<text>For help, click here: </text>
<hyperlink url="www.google.com">Google</hyperlink>
</line>
</about>
</pcoip-client-branding>
```

Creating a Branding Package

In order to customize your session client, you must create a client branding package using the Teradici Custom Branding Package Utility. The Teradici Custom Branding Package Utility is located in the following location:

- **Windows Clients:** `bin\TeradiciBrandingPackageUtility.exe`

To create a custom branding package:

1. Create a product icon (png, 128px x 128px).
2. Create a company logo (png, any size).
3. Create a text layout file describing the customized UI element strings and dialog content.
4. Create the branding package using `TeradiciBrandingPackageUtility`.

```
TeradiciBrandingPackageUtility.exe -x my_custom_branding.txt -o  
my_custom_branding.bp -i my_custom_icon.png
```

The system will respond with the output file and hash:

```
Output file: my_custom_branding.bp  
Hash:  
cbc3fd3c6d001a1e1f06342bccc2a62bd748c3cf1dd2e4c9c29561ea07bd089
```

5. Note both the output file name and the hash value. These will be passed to `client_session`.

Using the Branding Package

Once you have created the branding package, it can be used by the session client. The pre-session client is responsible for verifying the package and passing it to the session client executable.

To use the branding package:

1. Verify the branding package signature.
2. Call the session client executable and pass the branding package name and hash, noted when creating the branding package, using the parameters `-branding-package` and `-branding-hash`.

For example (one command):

```
client_session -branding-package my_custom_branding.bp  
-branding-hash  
cbc3fd3c6d001a1e1f06342bccc2a62bd748c3cf1dd2e4c9c29561ea07bd089  
<other-params>
```

Limits on Customization

You may not be able to programmatically modify certain session features due to limitations imposed by the operating systems's user interface.

Windows Limitations

The application process name in Windows Task Manager cannot be altered at run time. The process name will be **PCoIP Client**.

Bypassing run-time Configuration Limitations

The limitations described here are enforced at run time. It is possible to bypass these restrictions by editing the application executable. Modifying this file will invalidate the Teradici signature.

PCoIP Core Library Integration

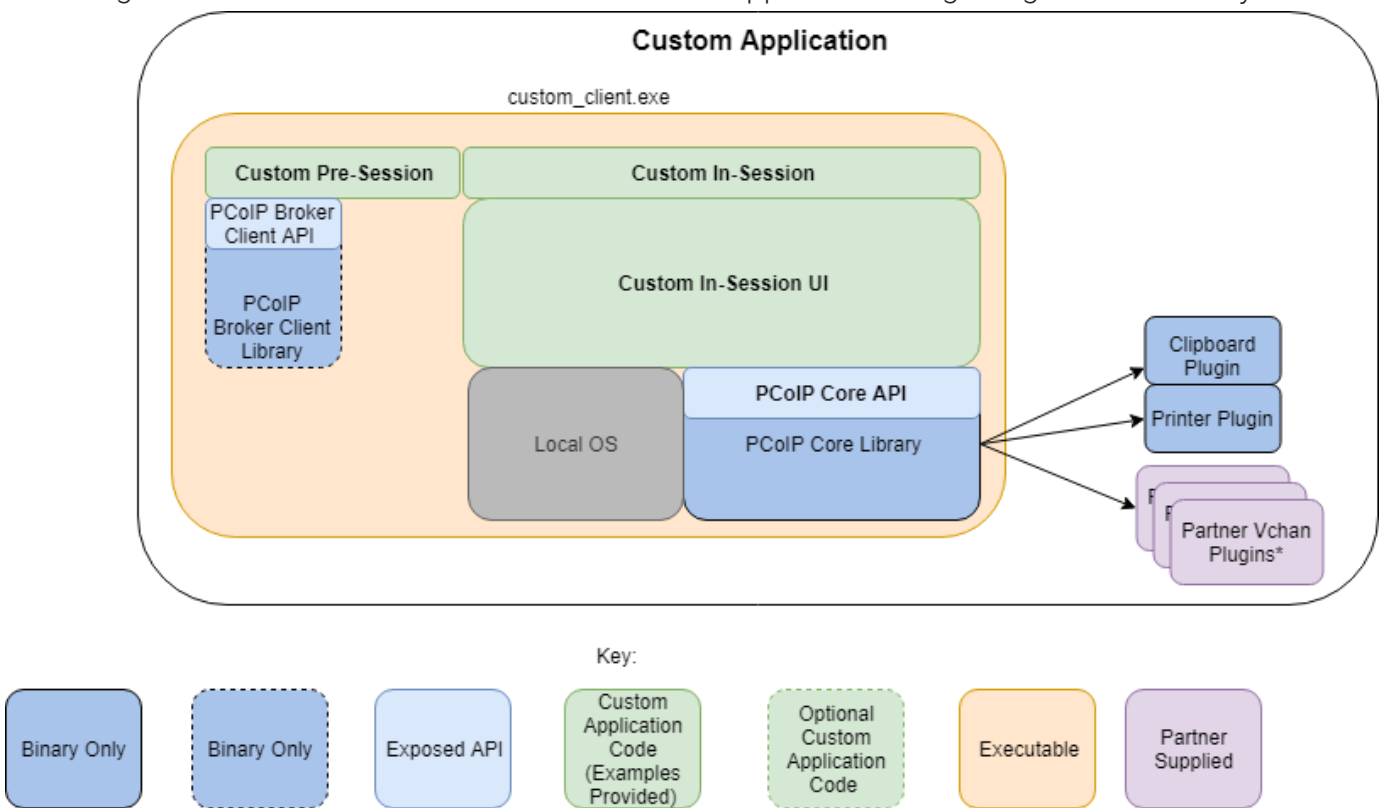
The core library allows an application developer to integrate a PCoIP session directly into an application. The core library facilitates connection to a remote host, decoding PCoIP image data directly into an application supplied frame buffer as well as remoting audio, keyboard and mouse events and supported USB devices. The application is responsible for all of the interactions with the window manager and the local operating system. The following diagram shows how an application would integrate the core library and broker library into a custom application.

PCoIP Core API

This method uses the PCoIP Core API to integrate the PCoIP protocol into a custom application. This method is necessary if you want custom features in the client beyond that which is possible using the Session Client API.

PCoIP Core API

This diagram shows the architecture with a custom application integrating the core library.



*Partner Virtual Channel Plugins can be developed using the Virtual Channel SDK, to enable this you can combine the PCoIP Client SDK with the PCoIP Virtual Channel SDK.

PCoIP Core API and Application Functionality

Using the Core API the application developer has more control over the client application than the PCoIP Session API but the developer must implement the integration between the local OS and the core library.

Broker Interactions

The core library does not implement any of the broker protocol interactions. The application is responsible for obtaining the PCoIP agent address, port number and session tag, using the Broker Client API or some other brokering method, and passing these to the core library.

Session Establishment

The application must provide the PCoIP agent address, port number and session tag to the core library in order to establish a PCoIP session.

Display Topology

The application is responsible for deciding what displays to present to the user. The application may specify up to four displays with resolutions up to 4096x4096. The application must determine the correct display position and the rotations (if any).

Keyboard Events

The application is responsible for handling local keyboard events, and providing the core library with scan codes to send to the remote host.

Mouse Events

The application must provide the mouse events, with either absolute or relative coordinates, for the core library to send to the remote host.

Touch Events

If the application supports touch events, the core library can forward these to the remote host.

Cursor Handling

Local cursor handling is critical for providing the most responsive user experience possible. The application is responsible for updating the local cursor shape and position on call-back from the core library.

USB Redirection

The application is responsible for determining if any USB devices should be connected to the remote session. The core library will disconnect the USB devices from the local system and redirect the device to the remote system.

Session Reconnection

The core library supports reconnecting a session (for up to 20 minutes) in the event of a network disruption. The application is notified when a network disruption occurs and provides a method for terminating reconnection attempts.

Session Termination

The core library provides a method for the application to terminate the session.

Setting Up the Development Environment

Once you have successfully established a session between a PCoIP Software Client and a PCoIP host, you can start developing your own PCoIP client. To begin, set up your client development environment, as discussed next.

To set up your client development environment:

1. Install Boost version 1.66 and OpenSSL 1.1.1 on the system. The CMake modules provided with the SDK will automatically find them at CMake configure time once they are installed.

Library Names and Versions

Library names and specific versions are encoded in the path names within the third-party tree.

OpenSSL version

`session_client_third_party*.tar.gz` only contains the version of OpenSSL available at the time of distribution. You need to obtain and update any future security updates that may be issued.

1. Unzip the SDK tar file.
2. Copy the files to the desired directory where you are developing the custom application. For information on building the SDK, see [Building the SDK for Windows](#).

USB functionality in Windows Client Applications

If you will be incorporating USB devices into your Windows client application, you must also install the Client USB package. For instructions, see [Supporting USB Devices](#).

Updating SDK Components

Updating the SDK to a new version can be done by replacing the old binaries with new versions in place. There is no special upgrade path. Upgrading components will not break compatibility with existing APIs.

Windows Prerequisites

The following must be installed to build the PColP Client SDK on Windows:

- Boost v1.66 and OpenSSL 1.1.1
- MS Visual Studio 2015 with Update 3 <https://www.visualstudio.com/downloads/>
- CMake 3.11 or above <https://cmake.org/download/> Make sure CMake is in the system PATH; CMake does not automatically add itself to the system PATH during installation.

CMake Version Requirement

The PColP Client SDK does not support versions of CMake lower than 3.11.

The Broker Client Example

The included sample broker client demonstrates how the APIs can be used to customize and control the pre-session and session phases of the connection.

Code is an API Demonstration Only

The sample session client, described in the following sections, demonstrates a simple connection scenario using the supplied `broker_client_library`. The example unrealistically assumes that all requests and calls succeed as expected, and performs only basic error handling. An actual client implementation is likely to be far more complex; for example, you will need to handle failed broker certificate verification, account for other authentication steps beyond a simple user ID and password combination, and any other circumstances dictated by your system requirements.

The following steps outline how to build this example:

1. Install the SDK.
2. Create a build/directory inside `broker_client-example/`.
3. From `build/`, run `cmake configure` and `build` commands/.
4. Update the `login_info.txt` with the address and credentials of an authentic agent so that the built client can talk to the agent.
5. Run the `broker_client_example` application. It should be able to launch a brokered PCoIP Session to the agent by invoking the `session_client.exe`.

The Broker Client Example Sequence

This section describes how the broker client example implements the PCoIP session sequence. It also provides an overview of invoking and using the executable session client.

Custom Broker Client Library Implementations

PCoIP clients interact with PCoIP-compatible brokers and PCoIP agents using an abstraction layer called a **broker client library**. The following example uses the supplied broker client library. You may, however, choose to write your own broker client library to meet specific requirements, or use a thirdparty broker library which does not use the PCoIP Broker Protocol. Refer to the [PCoIP® Connection Broker Protocol Specification](#) for details on how to design and implement your own connection broker.

Using the Broker Client Example

The SDK provides a sample command line pre-session client called broker client example. This would enable you to call the included broker client libraries and establish a PColP connection. The broker client example demonstrates the success path for establishing new PColP sessions.

Do not use the Broker Client Example in Production

The broker client is provided as an example only, and should not be used in production. The client does not have thorough error handling and does not validate or sanitize user input.

The sample broker client is located here: `bin/` There are several files in this directory, but only two are relevant for the broker client example:

- `broker_client_example.exe`
- `login_info.txt`

The `broker_client_example` executable is the sample command-line client; the `login_info` text file contains authentication information used by the client.

About `login_info.txt`

The broker client example uses a small local text file to supply session input values. The following is a sample `login_info.txt` file (one line):

```
sa1-w2k8-ch605.autolab.local autolab autorunner "mypassword" sa1-w2k8-ch605
```

In this example:

- The **FQDN** of the host server is `sa1-w2k8-ch605.autolab.local`
- The **Domain** is `autolab`
- The **User** is `autorunner`
- The **Password** is `mypassword`
- The **Host name** is `sa1-w2k8-ch605`

Remote sessions established by `broker_client_example.exe` are exactly the same as sessions established using the PCoIP software client, except that the input values are provided by `login_info.txt` instead of the client's user interface.

Initiate Broker Connection Flow

To initiate the broker connection with the broker client example, set up your `login_info.txt` file and then call `broker_client_example.exe` using `login_info.txt` as an argument.

To initiate the broker connection using the broker client example:

1. Open `login_info.txt` in a text editor.
2. Add the following information, in this order, separated by spaces:
 - The **FQDN** of the host server
 - The server **domain**
 - The **User name**
 - The **User password**
 - The **Host name**
3. Save the text file.
4. Open a Windows command line tool and type:

```
broker_client_example -i login_info.txt
```

The broker client example will display a status message similar to the one shown below:

```
Connected Successfully.
Desktop ID : sal-w7p64-sa15.autolab.local
ip_addr : 10.64.60.147
port : 4172
connect_tag:
SCS1fw0Zbk+Eu7q2iz0/M7mxfEE52au/3Jedtgp16L/rA8iB00+Er+YJd0yIL0xd9M
v5V0CDLSDmUNKOCwyyV1+u3w1aA7hXxEWmzhAA
session_id : 2305843009213693954
sni : SAL-W7P64-SA15
URI: "teradici-pcoip://10.64.60.147:4172?sessionid=
2305843009213693954&sni=SAL-W7P64-SA15", PARAMETERS: "connect-
tag=SCS1fw0Zbk%2bEu7q2iz0%2fM7mxfEE52au%2f3Jedtgp16L%2frA8iB00%2bE
r%2bYJd0yIL0xd9Mv5V0CDLSDmUNKOCwyyV1%2bu3w1aA7hXxEWmzhAA"
```

Launching the Session Client from Broker Client Example

Use the `-l` switch (lowercase L, for launch) to have the broker client example invoke the session client. This enables you to send invoke the session client without worrying about the 60-second connect tag window.

To establish a new PCoIP connection using the `l` switch:

1. Open a command prompt and change directory to `bin`
2. Run the command line client, providing the `login_info.txt` file as an argument:

```
broker_client_example -i login_info.txt -l
```

Configuring CMake for PDB Files

In addition to the full .pdb files, a project can be configured to generate stripped .pdb files by adding the `/PDBSTRIPPED:filename` linker switch. For example, in CMake:

```
* set_target_properties( pcoip_client PROPERTIES LINK_FLAGS "/DEBUG  
/PDBSTRIPPED:pcoip_client.pdb" )
```

All full .pdb files are copied over automatically to `CMAKE_PDB_OUTPUT_DIRECTORY` if `CMAKE_PDB_OUTPUT_DIRECTORY` is defined in the cmake file. Stripped .pdb files are generated at the location where the .vcxproj file is located.

Microsoft Documentation

For more information on debugging with symbols, see [https://msdn.microsoft.com/en-us/library/windows/desktop/ee416588\(v=vs.85\).aspx](https://msdn.microsoft.com/en-us/library/windows/desktop/ee416588(v=vs.85).aspx)

Windows Build Procedure

External Dependencies

Boost and Qt are external dependencies that the SDK expects to be installed on the system on which the example code is being built.

1. The SDK package has 5 directories. The headers are inside *include/*, libraries are inside *lib/* and *bin/* and the cmake modules required for finding and importing dependencies are inside *cmake/*.
2. In order to build the examples provided inside *examples/*, `cd` into any of the examples directories.
3. Create a folder called *build/* and `cd` into *build/*.
4. To configure the build system run:

```
cmake-DCMAKE_BUILD_TYPE= <Release or Debug>
```

5. To build the example run:

```
cmake --build
```

6. Now the *build/* directory should have the built examples as a .exe which you can launch from the command line or double click depending on what you have built.
7. Ensure the CMakeLists.txt file present inside the directory has the path to the SDK directory appended to CMAKE_PREFIX_PATH so that the installed version of cmake on the system is able to locate the cmake modules for finding the dependencies:

```
list(APPEND CMAKE_PREFIX_PATH "localpath/to/sdk/")

find_package(PCoIPSoftClientSDK REQUIRED)
```

8. At this point, you can link your application to the core library using the CMake command:

```
target_link_libraries(your_application PRIVATE PCoIPSoftClientSDK:pcoip_core)
```

9. You can link any other required libraries similarly by appending it to the above command.

Packaging

All files needed to run the client, except the Microsoft Visual Studio 2015 redistributable, are contained in the `product\WINDOWS\x86\ [Debug|Release]` directory.

Setting Up a PCoIP Agent Test Environment

Before developing your custom client, you should set up a working PCoIP system. Teradici recommends establishing a small proof-of-concept system for custom client testing, consisting of a host machine with an installed PCoIP agent.

License Requirement

Before using your test environment, you must install a PCoIP agent development license on the host machine. You received a license when you subscribed to a Teradici All Access solution, specifically Cloud Access or Cloud Access Plus. If you do not have a license, obtain one from Teradici before proceeding.

To establish a working proof-of-concept test system:

PCoIP System Architecture Reference

For details about proof-of-concept deployments, including supported PCoIP agents, environments, and operating systems, see [Teradici All Access Architecture Guide](#).

1. Establish your host virtual machine and determine the PCoIP agent that best fits your actual PCoIP environment.
2. Install the PCoIP agent on the host machine. For PCoIP agent installation instructions, refer to the appropriate administrators' guide:
 - [PCoIP Standard Agent for Windows Guide](#)
 - [PCoIP Graphics Agent for Windows Guide](#)
 - [PCoIP Standard Agent for Linux Guide](#)
 - [PCoIP Graphics Agent for Linux Guide](#)
3. Install your agent license on the host machine. For license installation instructions, see the Administrators' Guide for your host machines PCoIP agent.

Connecting To Your PCoIP Agent

Once your test system is set up, you can establish PCoIP connections to it using Teradici PCoIP Software Clients. For environment testing and troubleshooting purposes, the Teradici PCoIP Software Client is available here:

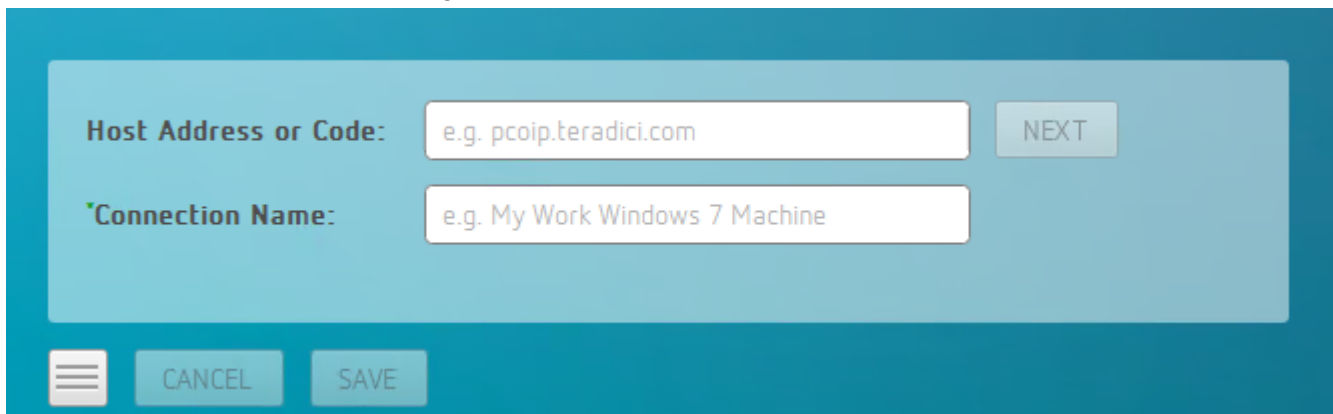
- [Teradici PCoIP Software Client for Windows](#)

Establishing a PCoIP Connection Using a Teradici PCoIP Software Client

To test your development environment, make a direct (unbrokered) connection to your development host using a Teradici Software Client. If you are able to connect using a Teradici software client, your host is correctly configured. The following illustrations show examples of the pre-session phases using a Teradici software client:

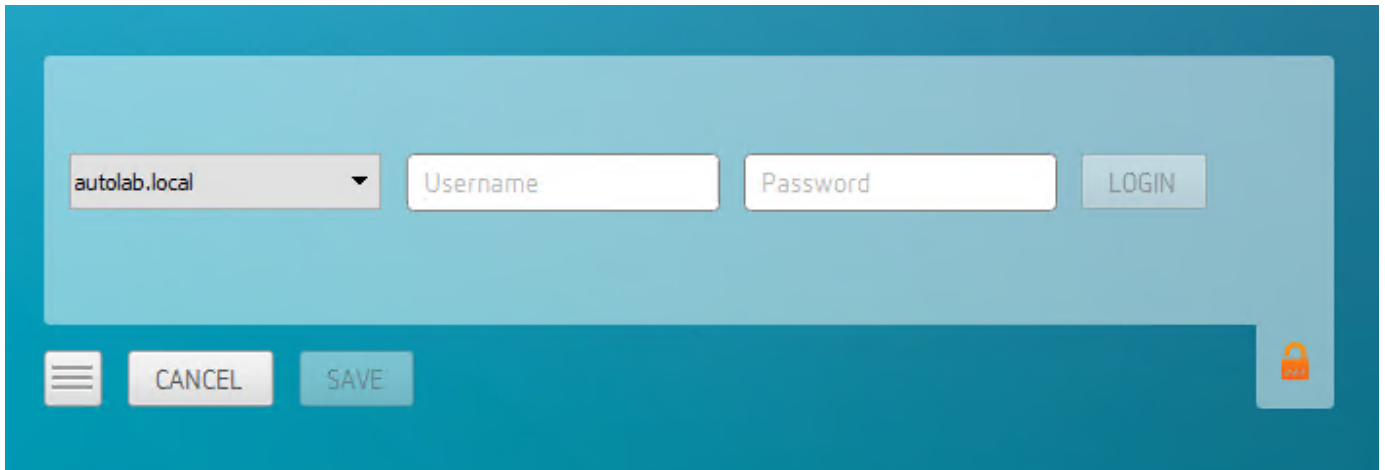
Pre-Session Connection

The user of the PCoIP Client request the PCoIP Agent by providing the FQDN of the remote workstation where the PCoIP Agent has been installed.



The screenshot shows a dialog box for establishing a PCoIP connection. It features two input fields: 'Host Address or Code' with the example 'e.g. pcoip.teradici.com' and 'Connection Name' with the example 'e.g. My Work Windows 7 Machine'. A 'NEXT' button is positioned to the right of the first field. At the bottom left, there is a hamburger menu icon, and at the bottom center, there are 'CANCEL' and 'SAVE' buttons.

The user of the PCoIP client is then authenticated. If authentication is successful, a PCoIP session will be launched.



PCoIP Support Bundler Tool

Teradici may request a support file from your system to help troubleshoot and diagnose PCoIP issues.

To create a support file:

1. Open a PowerShell command prompt.
2. Set the PowerShell execution policy to allow the script to run:

```
Set-ExecutionPolicy -Scope Process -ExecutionPolicy Bypass
```

3. Launch the support bundler:

```
path-to-unzipped-sdk-package" /sdk/examples/support-bundler/pcoip-client-support-bundler.ps1
```

The file will be created and placed in the \$env:ProgramData\Teradici\Support\ directory.

Manually Bridging USB Devices

If you need to support more than 20 USB devices, or if you expect your users to control which devices can be bridged, they can be manually added by opening the client's **USB Devices** menu and enabling them.

Updating the Client USB Package

The Client USB package must be uninstalled before installing a new version.

To update the Client USB Package:

1. Open a command line window.
2. Navigate to the directory where the Client USB package was originally installed.
3. Run the uninstaller located in the _USB_ directory.
4. Follow the directions in [Installing the Client USB Package for Windows](#).

Rebooting is not Necessary

The installer will recommend rebooting after uninstalling. This is only necessary if you will not be reinstalling, and wish to completely remove the driver from your system. If you will be reinstalling the Client USB package, rebooting is not necessary.

Exit Codes for Programmatic USB Installations and Uninstallations

You can make the installer and uninstaller calls programmatically from your client application. The return and exit codes you should expect are summarized in the following tables:

Installer Return/Exit Codes

0: Success, no reboot required. Expected on a fresh installation.

1: Success, reboot required. Unexpected, but harmless.

2: Success, installation continues after reboot. Expected when running the installer during an upgrade without rebooting (installing a new version after uninstalling an old version, with no reboot in between). This indicates that while the driver is usable immediately, additional action has been scheduled following the next reboot. This prevents scheduled actions by the uninstaller from disabling the driver.

-1: Error, general. An unexpected error occurred. The most likely cause is insufficient privileges to install drivers, or another permissions issue.

Uninstaller Return/Exit Codes

0: -

1: Success. Expected

2: -

-1: Error, general. An unexpected error occurred. The most likely cause is insufficient privileges to ininstall drivers, or another permissions issue

Installing the Client USB Package for Windows

USB support in Windows applications is provided by the Client USB package. The Client USB package installs a filter driver that attaches to USB hub driver instances. This filter driver enables the PCoIP client software to take ownership of USB devices, so they can be forwarded to the host. The Client USB package must be installed if you want to integrate USB features into your client.

To install the Client USB package:

1. Open a command line window.
2. Enter the following command (all as one line):

```
[working directory]\bin\PCoIP_Client_USB_installer.exe /noreboot /autoclose /D={path}
```

Where:

- `{working_directory}` is the location where the SDK was unpacked.
- `/noreboot` suppresses the recommendation to reboot after install.
- `/autoclose` automatically closes the installer after installation.
- `/D={path}` specifies the base path for installation.

An Uninstaller is automatically created

An uninstaller will be placed at `{path}\USB\`.

Silent Mode

To install or uninstall without pop-up messages, use the `\S` parameter when running the installer.

For example, this command will install the USB package under `C:\Program Files (x86)\Teradici\PCoIP Client\`:

```
[working directory]\bin\PCoIP_Client_USB_installer.exe  
/noreboot /autoclose /D="C:\Program Files (x86)\Teradici\PCoIP Client"
```

Frequently Asked Questions

The following are answers to commonly asked questions when contemplating how to develop custom PCoIP Clients using the Teradici PCoIP Client SDK.

Q: Can I brand the pre-session client with my company logo and colors? A: Yes. Your Teradici Cloud Access Platform agreement will contain detailed information about corporate logos. Follow the Teradici [branding guide](#) for including the PCoIP trademark in your final design.

Q: Does the SDK support localization? A: Yes. In pre-session you have complete flexibility to create clients that incorporate customizations. In-session, you can use the `locale` parameter to pass a locale to `ClientSession`.

Q: Does my client need Teradici licenses to operate? A: The client itself does not need a license to operate, but the PCoIP agents that it connects to do require licenses. License handling is performed by the PCoIP Broker or PCoIP agent, depending on the connection type. It is not handled by the client.

Q: How can I add additional functionality to my PCoIP Client? A: If you have requirements that go beyond the default capabilities of the Client SDK, you can integrate the PCoIP Virtual Channel SDK. The Virtual Channel SDK gives you the ability to create custom PCoIP Virtual Channel plugins which stream data between clients and hosts.

Q: Will my client work with all PCoIP agents? A: Yes. The PCoIP protocol works with Cloud Access and Cloud Access Plus.

Q: What support options are available for the Client SDK? A: Teradici offers Developer Support and Professional Services options for SDKs and APIs. Please contact your Teradici account manager for details.

Q: Does the SDK provide API for using managed installation systems like MSI? A: The SDK does not provide an API for managed installation. You are free to choose your own installation method, including MSI.